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1 Work Experience

1.1 Projects

1.1.1 Current Projects

- **Untitle Nature Game** (February 2021 – present)
Links: [twitter](#) [youtube](#)
Tech: Unity 3D, C#
Short: a work in progress game where you shoot seeds of plants that grow procedurally over all buildings
- **Easy Insta Growth** (November 2020 – present)
Links: [fiverr](#) [instagram](#) [facebook](#)
Tech: Python, Selenium, HTML, JS, Instagram
Short: an Instagram Bot to automate follow/unfollow and analysis.

1.1.2 Past Projects

- **Relow** (June 2018 – November 2020)
Links: [website](#) [steam](#) [instagram](#) [youtube](#) [facebook](#)
Tech: Unity 3D, C#, PhotonNetworking, UI/UX, Blender 3D, GitHub, Trello, Illustrator, Photoshop, Premiere Pro, HTML, CSS, JS, SQL, PHP, Wordpress
Short: an online multiplayer FPS set in procedurally generated environments.
- **Polywar** (June 2015 - March 2017)
Links: [website](#) [steam](#) [youtube](#)
Tech: Unity 3D, C#, PhotonNetworking, UI/UX, Blender 3D, GitHub, Trello, Illustrator, Photoshop, Premiere Pro, HTML, CSS, JS, SQL, PHP, Wordpress
Short: an online multiplayer FPS published by New Reality Games

- **ExagonGames** (September 2014 – March 2017)
Links: [facebook](#)
Short: an independent game studio developers of Polywar and So Many Cubes (steam), and Loading, Randomizer, Sky World, Bouncy Ball, 2 Birds and other games (GooglePlay).

1.2 Stages

- **Product Designer** (February 2018 – May 2018)
Where: Junior Achievement Italia & InVento Innovation Lab.
Short: Green Jobs is a program of entrepreneurial education in the environmental field, which integrates the methodology of the mini-company JA with training meetings aimed at "green" entrepreneurship by InVento Innovation Lab.
- **Web Designer** (September 2017)
Where: Twico (CEV Holdings)
Tech: Wordpress, HTML, CSS, JS, PHP, UI/UX, Adobe Photoshop, SEO, Asana
Short: co-worked on Citterio website, concept design, UI/UX to rebrand Twico website, SEO of several websites
- **Web Developer** (September 2016 – June 2018)
Where: NoidelVV (L.S.S. Vittorio Veneto)
Short: co-worked on NoidelVV website and management the platform.

2 Education & Skills

2.1 University

- **Computer Science** (October 2019 - present)
Where: Università degli Studi di Milano
First year:
Computer Programming I (Prof. Alberto Ceselli, Prof. Lorenzo Capra).
Computer Architecture I (Prof. Marco Tarini, Dott. Matteo Re).
Continuum Mathematics (Prof. Massimo Tarallo, Prof. Anna Gori).
Automata and Formal Languages (Prof. Palano Beatrice).

Computer Architecture II (Prof. Borghese Nunzio, Prof. Matteo Re).

Discrete Mathematics (Prof. Garbagnati Alice).

Mathematical Logic (Prof. Aguzzoli Stefano).

Second year:

Algorithms & Data Structures (Prof. Pighizzini Giovanni, Prof. Lonati Violetta).

Computer Programming II (Prof. Santini Massimo).

Databases (Prof. Ferrara Alfio).

Operating Systems (Prof. Vincenzo Piuri).

Statistics and Data Analysis (Prof. Dario Malchiodi).

Computer Graphics (Prof. Marco Tarini).

2.2 Talks & Seminars (selected)

- **Videogiochi come impresa** (16 October 2020)
Where: Online
Speaker: Ivan Venturi
Short: how to produce videogames as a business.
- **Unreal Engine Mixer** (27 September 2019)
Where: NH Milano Fiera
Speakers: Sjoerd De Jong, Mario Palmero Pavon
Short: Ray Tracing, Physics (CHAOS) and Project Spotlight.
- **Media Molecule Close-Talk** (28 September 2019)
Where: Milan Games Week 2019
Speakers: Abigail Heppe, Tom Dent
Short: Communication and community management.
- **Pitch and Publishers** (March 2018)
Where: Copernico Milano
Speaker: Lorenzo Grimaldi
- **JavaScript per Creatori di Mondi** (October 2016 – December 2016)
Where: I.I.S. Severi-Correnti
Speakers: Prof. Francesco Bruschi, Prof. Vincenzo Rana
Short: Python, HTML, CSS and JavaScript to create videogames.

2.3 Certifications

- **ECDL** (05 June 2018)
Where: at AICAnet
Short: Computer Essentials, Word Processing, Online Essentials, Spreadsheets.
- **FCE (First Cambridge English)** (12 May 2018)
Where: at British Council, Milano

3 Recognitions

3.1 Talks

- **One Man Company (Round Table)** (29 November 2020)
Where: Milan Games Week X 2020 (Twitch)
Short: Emilio Cozzi as moderator, Axel Fox and Johnny Dale Lonack.
- **The Making of Relow** (6 September 2020)
Where: Sviluppaparty 2020
- **Come Sviluppate un Videogioco** (13 April 2020)
Where: L.S.S. Vittorio Veneto

3.2 Articles & Interviews (selected)

- **La storia di Tommaso Romano'** (27 October 2019)
By: Luigi Marrone for Ludenz
- **Quando il talento cammina solitario** (14 October 2019)
By: Roberto Di Marino for 4GameHZ.com
- **One Man Show** (03 October 2019)
By: Raffaele Cinquegrana for Console Generation
- **La parola al nuovo millennio** (04 July 2018)
By: Elisabetta Solito for Twico.it

3.3 Expositions

- **Milan Games Week X 2020** (27 November 2020)
Where: Twitch
What: Relow (videogame)
- **Svilupparty 2020** (6 September 2020)
Where: TPO, Bologna
What: Relow (videogame)
- **Milan Games Week 2019** (27 September 2019)
Where: Milano Fiera
What: Relow (videogame)

4 Extra

4.1 Hackathlons

- **Reply Code Challenge** (11 March 2021)
Where: Reply.com
- **Reply Code Challenge** (12 March 2021)
Where: Reply.com
- **Olimpiadi di Informatica** (9 November 2019)
Where: Università degli Studi di Milano
- **Global Game Jam** (25-27 January 2019)
Where: Politecnico di Milano

4.2 Hobbies

- **Athletics** (September 2017 – present)
Where: Atletica Riccardi Milano 1946
Italian Championship 2020 at Grosseto (3th in Italy) (4x100m)
Italian Championship 2019 at Rieti (19th in Italy) (110hs)
Italian Championship 2019 at Ancona (19th in Italy) (60hs)